# Exercise 7 - LC-3 Subroutines

The program takes a single digit input from the user to multiply with 6 and then prints the 2-digit product result to the console. Before the program runs, 2 object files need to be inserted: “multiply.obj” and “divide.obj”. Then “Exercise 7 - LC-3 Subroutines.asm” file can be inserted, and the run button can be pressed. The program also runs indefinitely so you can input different numbers without refreshing the page.

A screenshot of a computer

Description automatically generated with medium confidence

A screenshot of a computer

Description automatically generated with medium confidence